## **Department of Higher Education University of Computer Studies, Yangon** Third Year (B.C.Sc.) **Final Examination Advanced Programming Techniques (CS-306)** October, 2018

## Answer <u>ALL</u> questions.

Time Allowed:3 hours.

1. Answer **ANY FIVE** of the followings.

- (a) What is the disadvantage of having too many features in language?
- (b) What is the primary use of attribute grammar?
- (c) Describe three advantages of LR parsers.
- (d) What is the general problem with static scoping?
- (e) Define row major order and column major order.
- (f) Define explicit heap-dynamic and implicit heap-dynamic variables.
- (g) What is one example of a lack of orthogonality in the design of C?
- 2. Briefly discuss **ANY FOUR** of the following programming concepts.
  - (a) What are three general methods of implementing a programming language? Describe pure interpretation and Hybrid implementation systems.
  - (b) Distinguish between static and dynamic semantics.
  - (c) Describe the parsing problem for a top-down parser and a bottom-up parser.
  - (d) What are the advantages and disadvantages of dynamic scoping?
  - (e) What are the design issues for arrays?
- 3. (a) Using the following grammar;

<assign>  $\rightarrow$  $\langle id \rangle = \langle expr \rangle$  $\langle id \rangle$ A | B | C <expr>  $\langle id \rangle + \langle expr \rangle$  $\rightarrow$  $\langle id \rangle * \langle expr \rangle$ (<expr>)  $\langle id \rangle$ 

Show a **parse tree** and a **leftmost derivation** for each of the following statements: (i)  $B = C^* (A^*C + B)$ (ii)  $A = A^*(B + (C^*A))$ 

(b) Consider the traditional grammar for arithmetic expressions the follows:

1. Ε  $\rightarrow$ E + T2 Е Т  $\rightarrow$ 3. T  $\rightarrow$ T \* F4. Т F  $\rightarrow$ 5. F (E)  $\rightarrow$ F 6. id  $\rightarrow$ 

- (i) Draw the **LR parsing table**.
- (ii) Show a complete parse, including the parse stack contents, input string and action for the string (id + id) \* id using the grammar and parse table.

## (20 marks)

(20 marks)

(28 marks)

4. (a) Consider the following **EBNF** description of simple arithmetic expressions:

(20 marks)

<expr></expr>	$\rightarrow$	<term> {(+   -) <term>}</term></term>	
<term></term>	$\rightarrow$	<factor> {(*   /) <factor>}</factor></factor>	
<factor></factor>	$\rightarrow$	id   int_constant   ( <exp>)</exp>	
Show a parse tree and a trace of the recursive descent parser for the string $x * (y + z)$ .			

(b) Consider the following C program:

void	fun ( <b>void</b> ) {
int >	x, y, z; / * definition 1*/
- while (	) {
in	t y, z, a; / * definition 2*/
	1 ←
whi	le() {
in	t z, a, b; / * definition 3*/
	2 -
}	
	3 -
}	
	4
}	

For each of the **four marked points** in this function, **list each visible variable**, along with the number of the definition statement that defines it.

5. Answer the followings:

## (12 marks)

- (a) Which produces faster program execution, a compiler or a pure interpreter?
- (b) Convert the following **EBNF to BNF**.

 $A \quad \rightarrow \quad a[b] \ A$ 

- (c) What is the shift action?
- (d) What is a reserved word?
- (e) Why C and C++ are not strongly typed?
- (f) What are the two common problems with pointers?

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